

# Cyber Operations as a Counter Insurgency (COIN) Operation

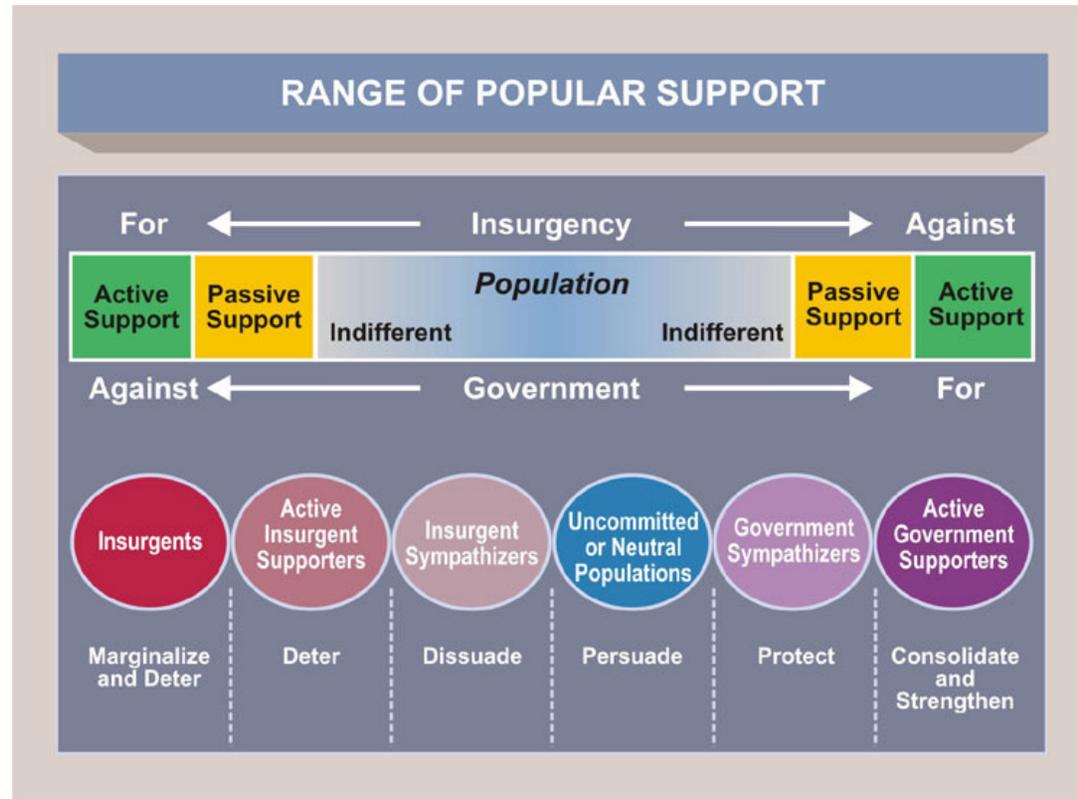
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# Premise

- Geography-based insurgency efforts share many characteristics with activities within the Cyber domain. Therefore, Counter-Insurgency (COIN) doctrine, tactics and processes can be applied as well to the Cyber domain, particularly in the area of Computer Network Defense (CND).



# Goals

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- **Land Domain\***: Insurgents seek to subvert or displace the government and completely or partially control the resources and population of a given territory.



- **Cyber Domain corollary**: Adversaries seek to subvert or displace IT organizations and completely or partially control the IT resources and user identities of a given IT environment.

\*US Government CounterInsurgency Guide – Jan 09

# The Adversaries

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## Land Domain\*

- **Some adversaries in a COIN environment directly challenge** the Host Nation, while others merely cause instability.
- **Insurgencies.**
  - **The most advanced** has an associated political party, an underground organization, and a military wing.
  - **The second** has both an underground and military component.
  - **The third** is military-focused
- **Other Major Adversaries** – drug traffickers & international terrorists.

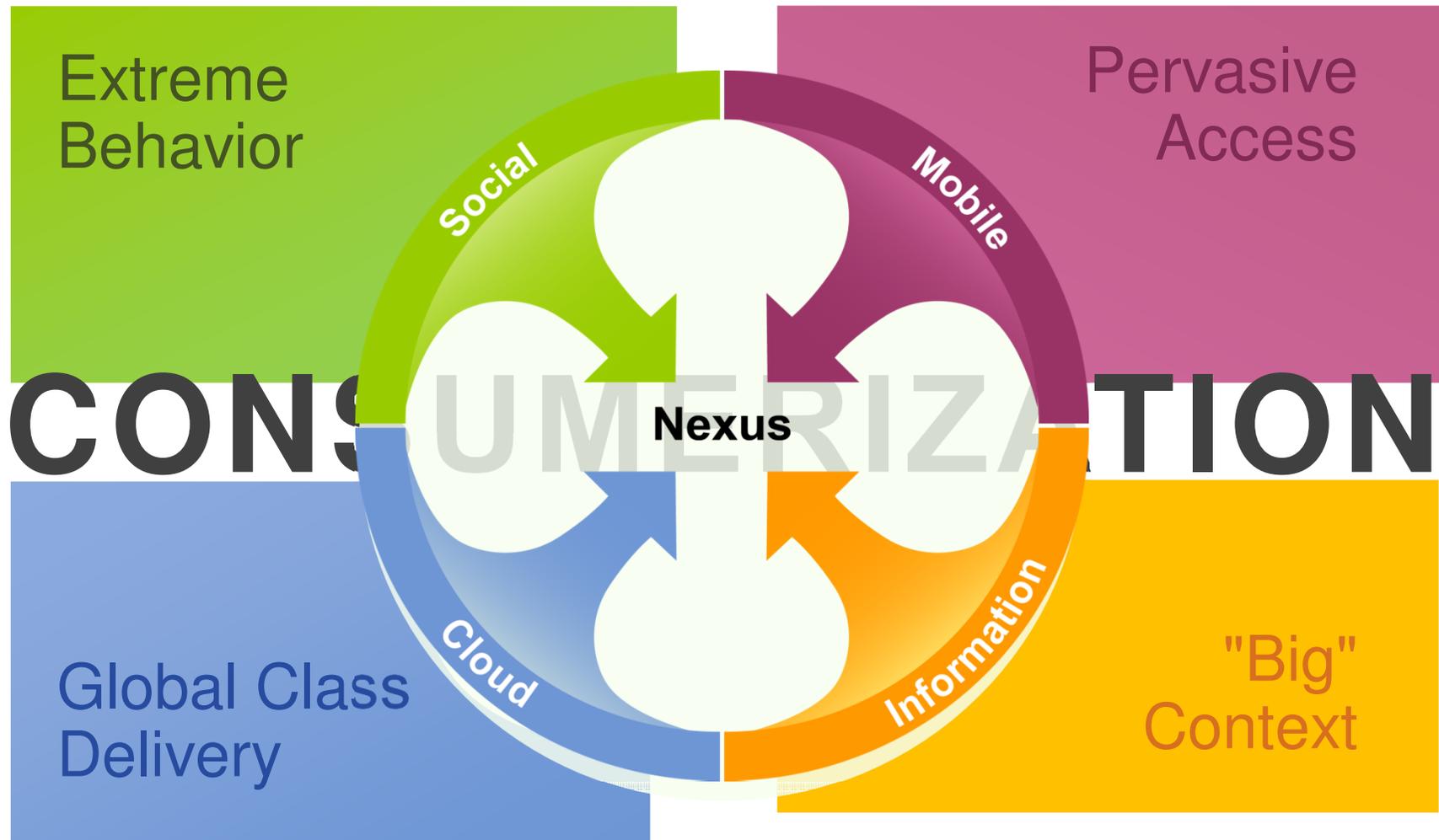
## Cyber Domain

- **Some adversaries in the Cyber domain directly challenge** the ability of the IT organization to function while others cause fear, uncertainty, and doubt (FUD)
- **Adversary Types:**
  - **The most advanced** are state (or semi-state) sponsored groups
  - **A second** is an ideologically driven organization or group of attackers.
  - **A third** is the lone or small group hacker.
- **Other major adversaries** are cyber criminals.

\*US Joint Pub 3-24, Counter Insurgency Operations, 5 October 2009

# The Battlespace

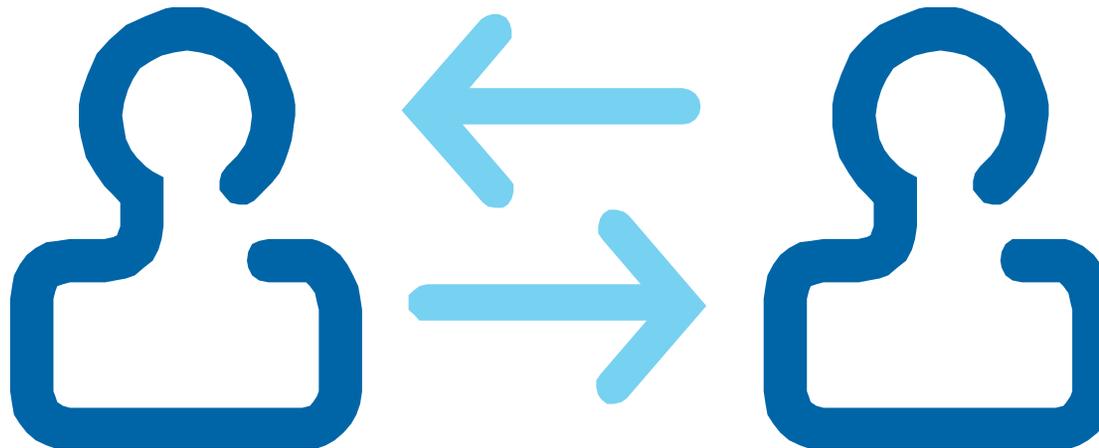
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# Selected Shared Characteristics

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- Uncertainty who the enemy is
- Shared use of key infrastructure
- Dependency on, at least passive support of some of the population (voluntary or coerced)
- Lack of defined “battle” and “rear” area



# Principles of Counterinsurgency\*

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- Counterinsurgents Must Understand the Operational Environment.
- Legitimacy Is The Main Objective. The primary objective of any COIN operation is to foster development of effective governance by a legitimate government.
- Unity of Effort is Essential.
- Political Factors are Primary.
- Intelligence Drives Operations.
- Insurgents Must be Isolated from Their Cause and Support.
- Security Under the Rule of Law is Essential.
- Counterinsurgents Should Prepare for a Long-Term Commitment.
- Manage Information and Expectations.
- Use the Appropriate Level of Force.
- Learn and Adapt.
- Empower the Lowest Levels.
- Support the Host Nation.

\*US Joint Pub 3-24, Counter Insurgency Operations, 5 October 2009

# Select COIN Principles Applied to Cyber

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- **Understand the Operational Environment** – understand the end-user mission environment and how they use IT resources on a daily basis
- **Political Factors are Primary** – end-user acceptance and active support is critical. End-users have to feel they have a stake in the fight – peer pressure is the most effective form of self-governance.
- **Intelligence Drives Operations** – know the enemy and friendly situation on a minute-by-minute/hour-by-hour basis. Know the trends as well as the active threats. Employ “every soldier a sensor” concept to update both enemy and friendly situation.
- **Learn and Adapt** – yesterday’s solution will not prevent tomorrow’s problem. Measure performance of counter-measures and understand what works and what doesn’t. Focus on agility, virtualization, segmentation.
- **Empower the Lowest Levels** – commanders, leaders, managers at all levels of the organization need to have some decision authority over the risk acceptance and operational processes associated with their mission
  - Access to enemy and friendly intel
  - Have a personal stake in the outcome
  - Be held accountable for their decisions

# Tactical Approaches Used in COIN Fight

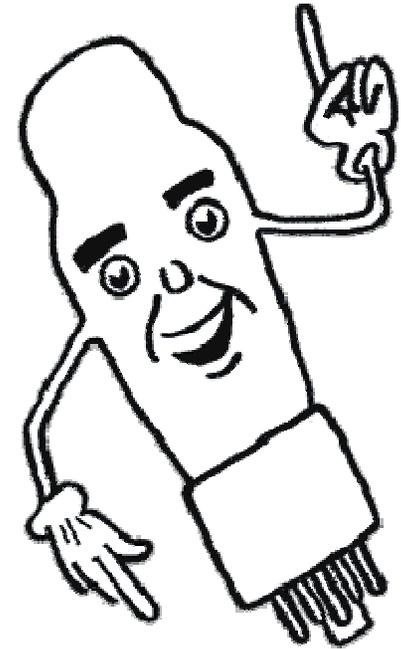
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- **Identify and Authenticate everyone everywhere** – require overt identity verification upon access to each major capability
- **Up-Armor convoys** – encrypt all data as it traverses the network – at a minimum the WAN, but possibly the CAN as well
- **Checkpoints away from critical facilities** – perform initial packet analysis outside the DMZ
- **Have established procedures for quick response to incidents** – develop, implement, and frequently exercise incident response procedures
- **Identify and authenticate users at random checkpoints** – implement random re-authentication in mid-session
- **Multiple sensors viewing the same real estate** – use multiple sensors to monitor different aspects of a critical capability with correlation of resulting data to develop a comprehensive picture of anomalous behavior

# Closing Thoughts

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- Land Domain and Cyber Domain are not the same
- Challenge within the Cyber Domain is to successfully apply the lessons learned from operations in other domains in an appropriate cyber context
- Believing the Cyber approaches of the 90's will be adequate in the "Nexus of Forces" environment is equivalent to believing the WWII approach to Land combat would work in Iraq



# Suggested Reading

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- US Joint Pub 3-24, Counter Insurgency Operations, 5 October 2009
- Related Gartner Research
  - Application Security Technologies Enable Enterprise Security Intelligence, ID:G00207063
  - Effective Security Monitoring Requires Context, ID:G00201284
  - SIEM Enables Enterprise Security Intelligence, ID:G00209082
  - Best Practices in User ID Formation, 2012 Update, ID:G00238344
  - Defining Authentication Strength Is Not as Easy as 1, 2, 3; Update, ID:G00219391
  - Best Practices for Managing Identity Data and Log Models to Optimize Identity Data Quality, ID:G00230033
  - Identity and Access Intelligence: Making IAM Relevant to the Business, ID:G00210038

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# Acronyms

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- CAN – Campus Area Network
- CND – Computer Network Defense
- COIN – Counter Insurgency
- DMZ – Demilitarized Zone
- IAM – Identity and Access Management
- IT – Information Technology
- SEIM – Security Event and Information Management
- WAN – Wide Area Network
- WWII – World War 2