



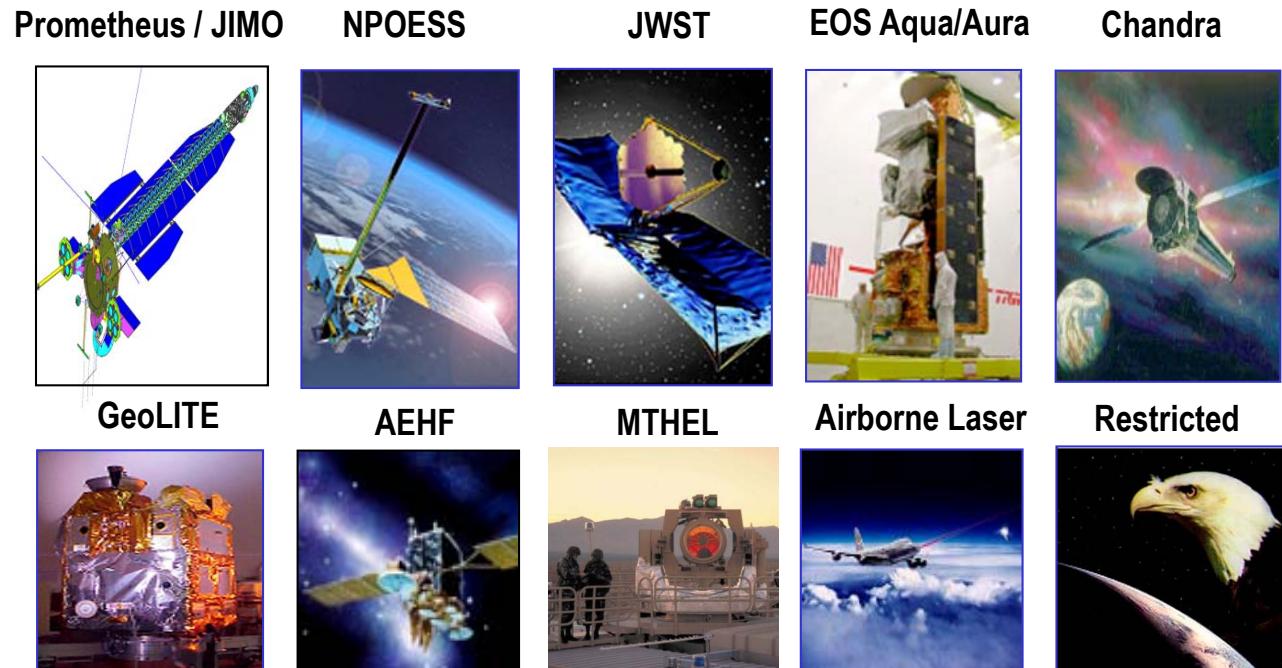
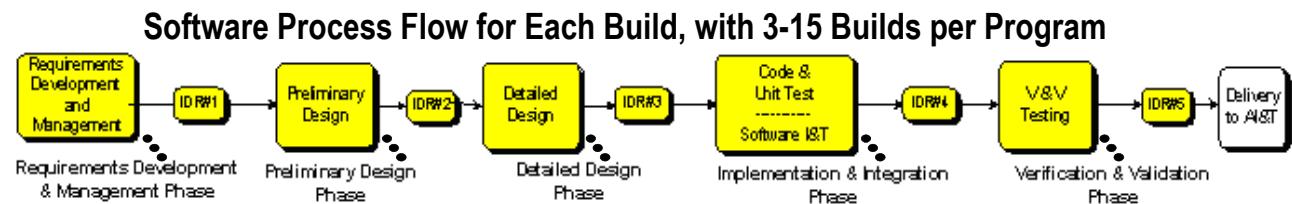
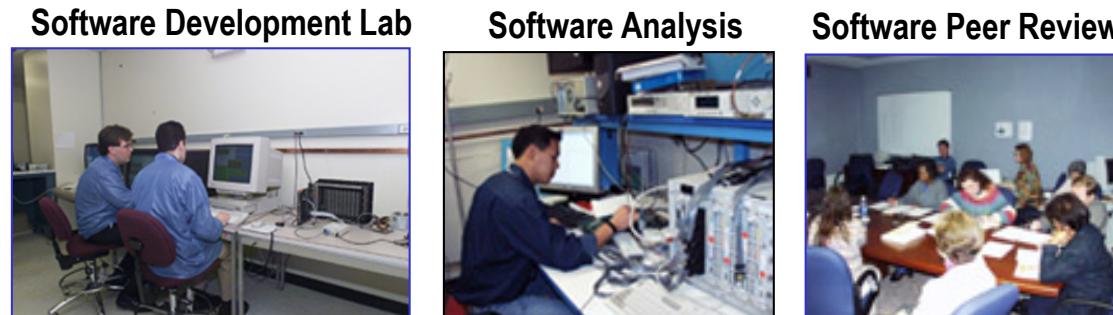
Development, Management, and Economics of Large-Scale Mission-Critical Systems

April 3, 2014

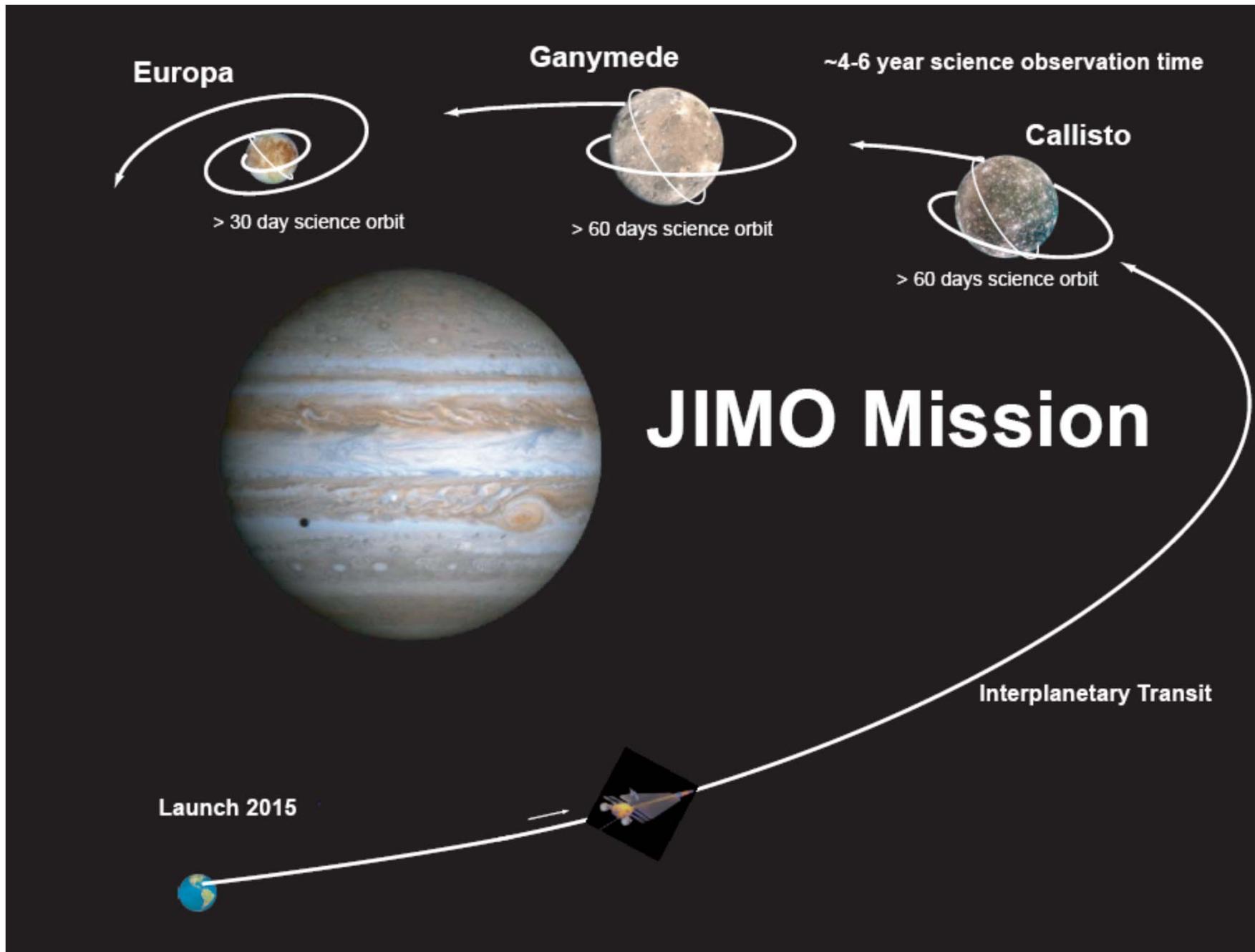
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Organizational Charter Focuses on Embedded Systems and Software Products

- Embedded software for
 - Advanced robotic spacecraft platforms
 - High-bandwidth satellite payloads
 - High-power laser systems
- Emphasis on both system management and payload software
- Reusable, reconfigurable software architectures and components
- Languages: O-O to C to asm
- CMMI Level 5 for Software in February 2004; ISO/AS9100; Six Sigma
- High-reliability, long-life, real-time embedded software systems



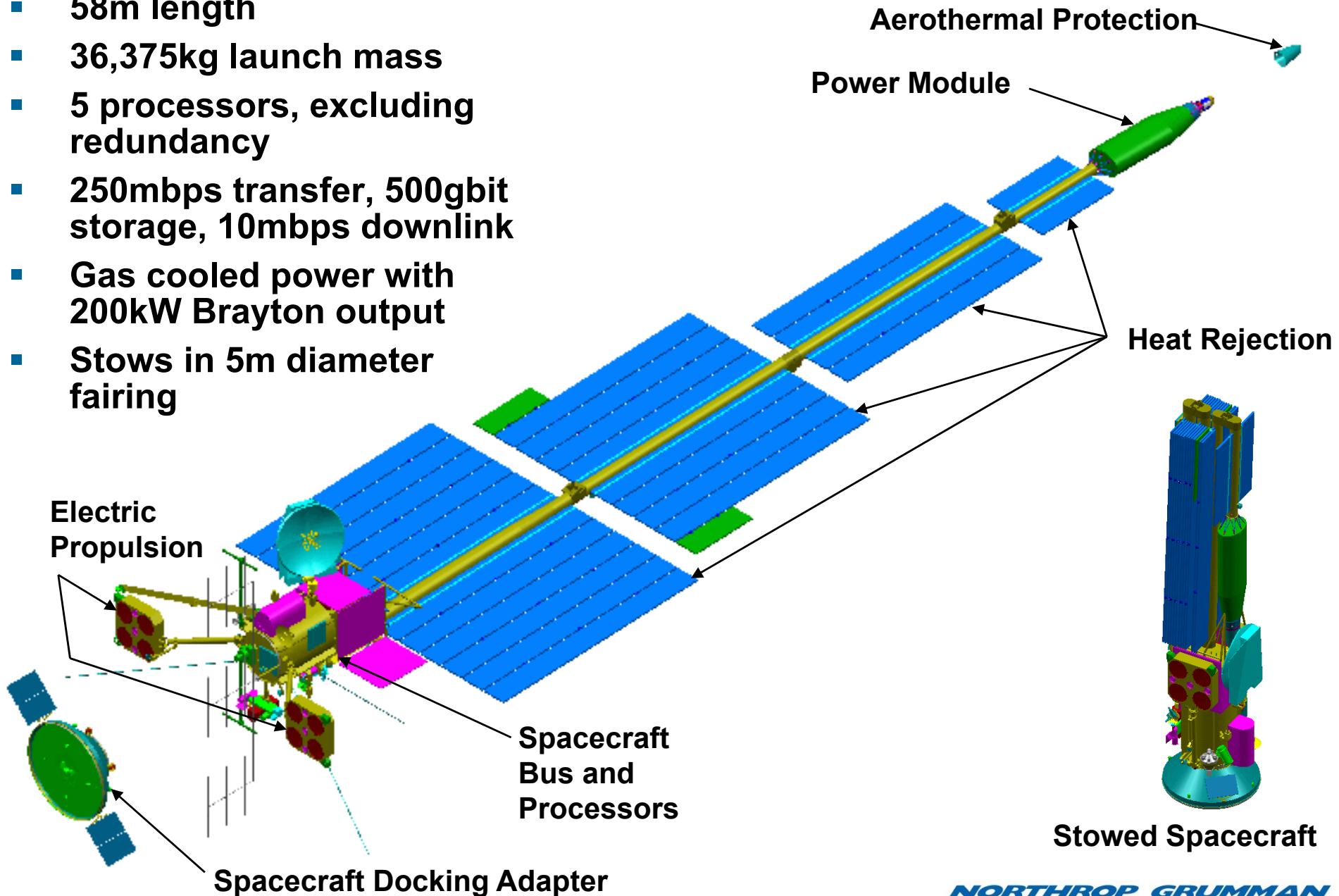
Prometheus Spacecraft Supports Jupiter JIMO Mission over 9 to 14 Year Duration



Prometheus Spacecraft for JIMO and Related Missions Enables Data-Intensive Science

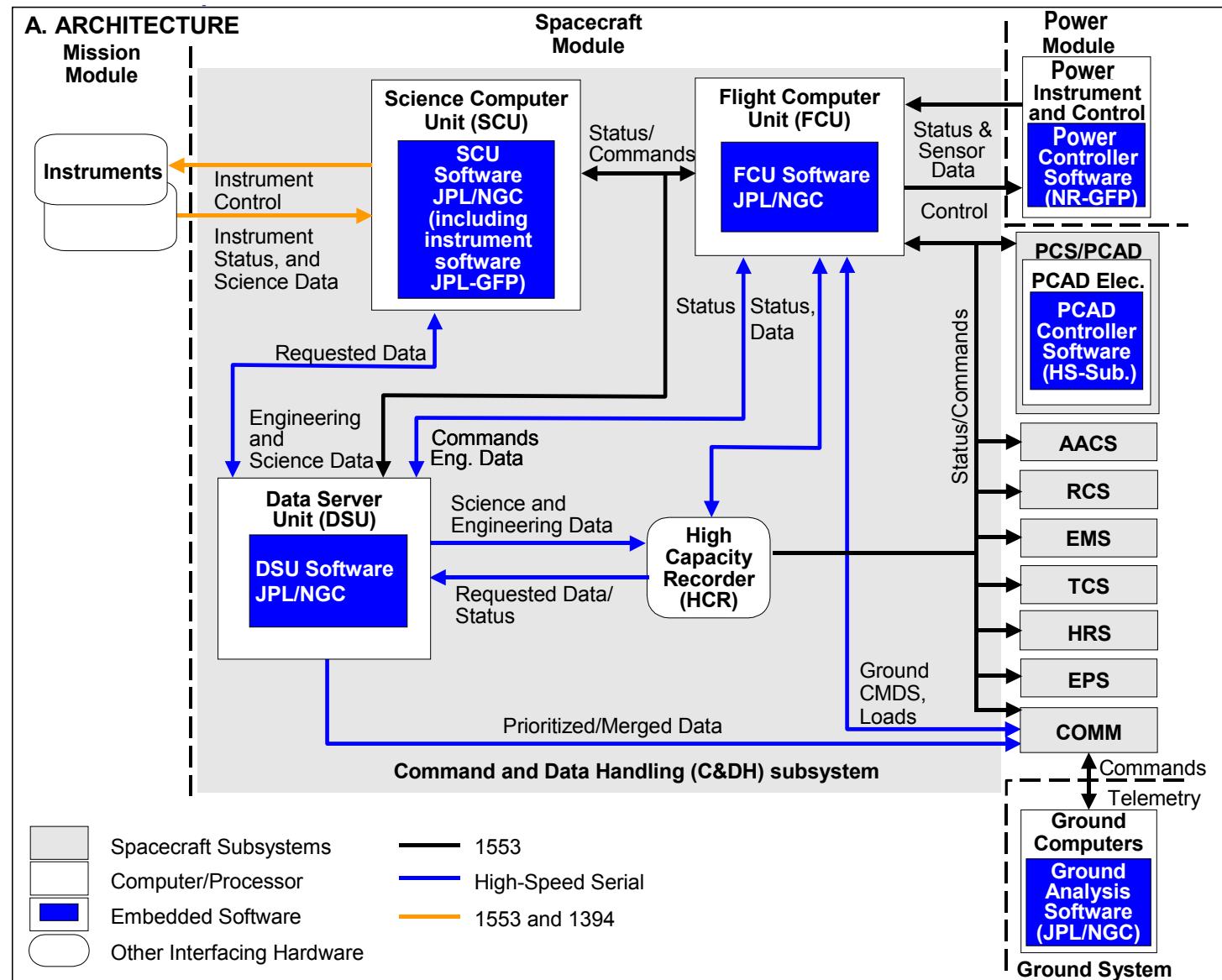
- Spacecraft configuration PB1

- 58m length
- 36,375kg launch mass
- 5 processors, excluding redundancy
- 250mbps transfer, 500gbit storage, 10mbps downlink
- Gas cooled power with 200kW Brayton output
- Stows in 5m diameter fairing

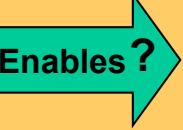
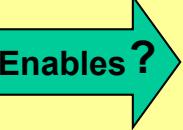
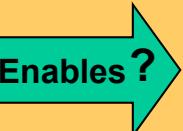
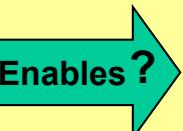
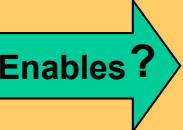
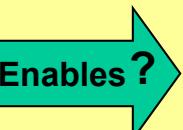


Architecture Defines 5 Processors: Flight, Science, Data, Power Generation, and Power Distribution

- **Embedded software implements functions for commands & telemetry, subsystem algorithms, instrument support, data management, and fault protection**
- **Size of on-board software growing to accelerate data processing and increase science yield**
- **Software “adds value” to mission by enabling post-delivery changes to expand capabilities and overcome hardware failures**



Research Investigates Systems and Software Engineering Principles, Benefits, and Tradeoffs

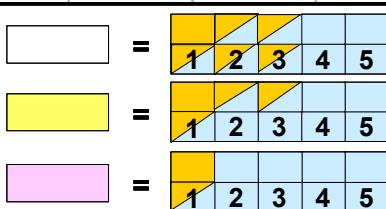
	<u>PRINCIPLES</u>	<u>BENEFITS and TRADEOFFS</u>
SYNTHESIS	<ul style="list-style-type: none"><u>Lifecycle models</u>: Frequent synchronized design cycles and system releases	 Enables ? <ul style="list-style-type: none">Organization of and parallelization within large-scale projectsRapid feedback and innovationVisibility into stabilization and handoffs
ANALYSIS	<ul style="list-style-type: none"><u>System architectures</u>: Layered system architectures containing embedded meta-language programs and interpreters	 Enables ? <ul style="list-style-type: none">User-customizabilityMulti-platform portabilityAutomated testing
MODELING	<ul style="list-style-type: none"><u>Reuse analysis</u>: Reconfigurable component-driven development<u>Structure analysis</u>: Inter-component connectivity analysis	 Enables ? <ul style="list-style-type: none">Sustainable multi-project reuseLower component defect ratesLower component development effort  Enables ? <ul style="list-style-type: none">Lower component defect ratesLower component defect correction effortLower component development effort
	<ul style="list-style-type: none"><u>Defect detection techniques</u>: Disciplined team-based peer reviews<u>Measurement and prediction</u>: Automated measurement-driven analysis infrastructure using predictive models	 Enables ? <ul style="list-style-type: none">Early lifecycle defect detectionLow out-of-phase defect ratesHigh return-on-investment for prevention  Enables ? <ul style="list-style-type: none">Early identification of high defect or high effort componentsStatistical process controlPro-active process guidance

Establish Embedded Systems and Software Design Principles: Strategies

- Adopt risk-driven incremental lifecycle with multiple software builds to improve visibility, accelerate delivery, and facilitate integration and test
- Share best-of-class software assets across organizations to leverage ideas and experience
- Define common software processes and tools to improve communication and reduce risk
- Conduct early tradeoff studies and end-to-end prototyping to validate key requirements, algorithms, and interfaces
- Design simple deterministic systems and analyze them with worst-case mindset to improve predictability
- Analyze system safety to minimize risk
- Conduct extensive reviews (intra-build peer reviews, five build-level review gates, higher level project reviews) and modeling, analysis, and execution (testbed conceptual, development, engineering, and flight models called CMs, DMs, EMs, and FMs) to enable thorough understanding, verification, and validation

Incremental Software Builds Deliver Early Capabilities and Accelerate Integration and Test

Legend:

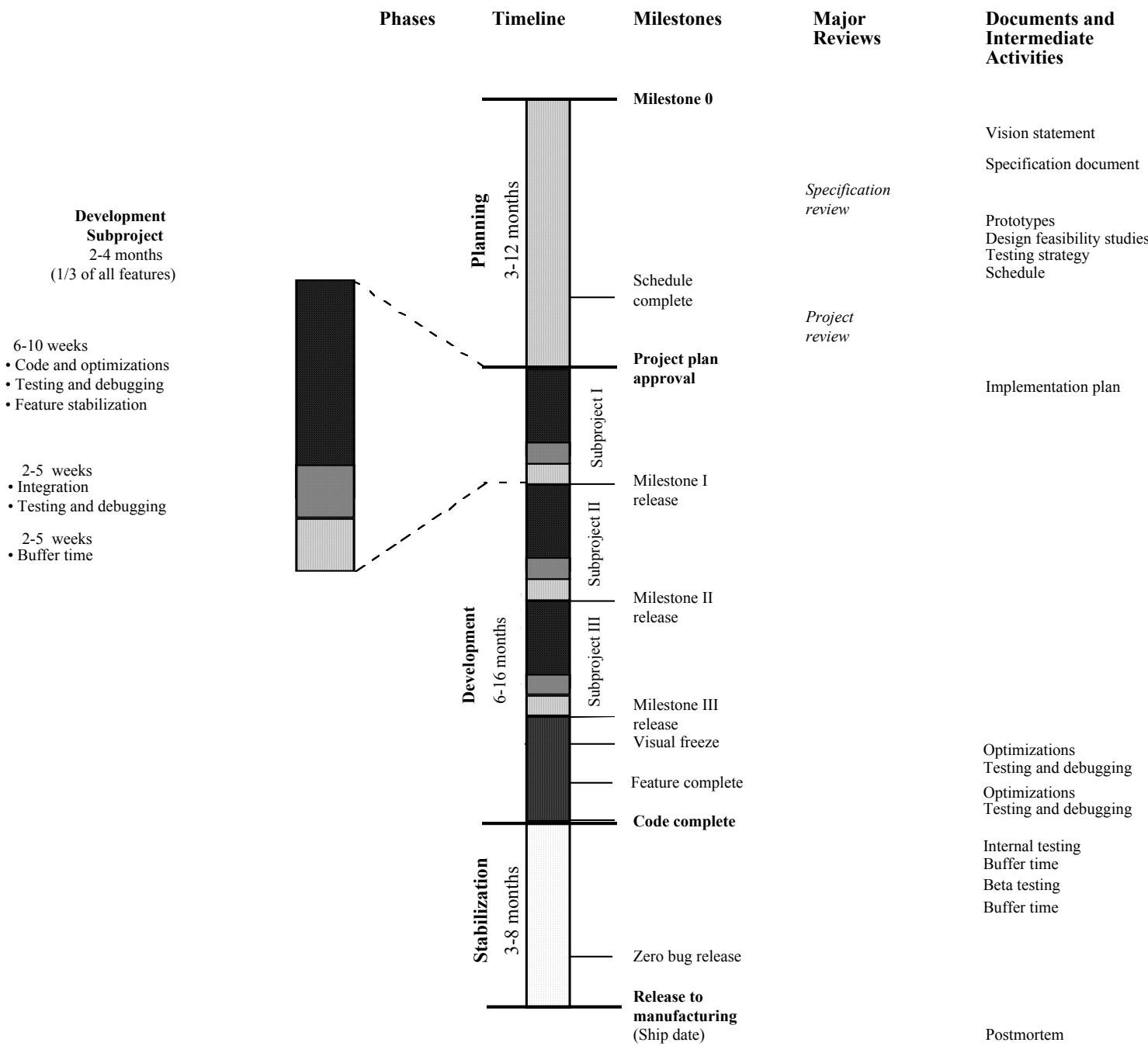


Design Agent
Performer of Activity N
JPL
NGC
Role/activity shared by
JPL and NGC

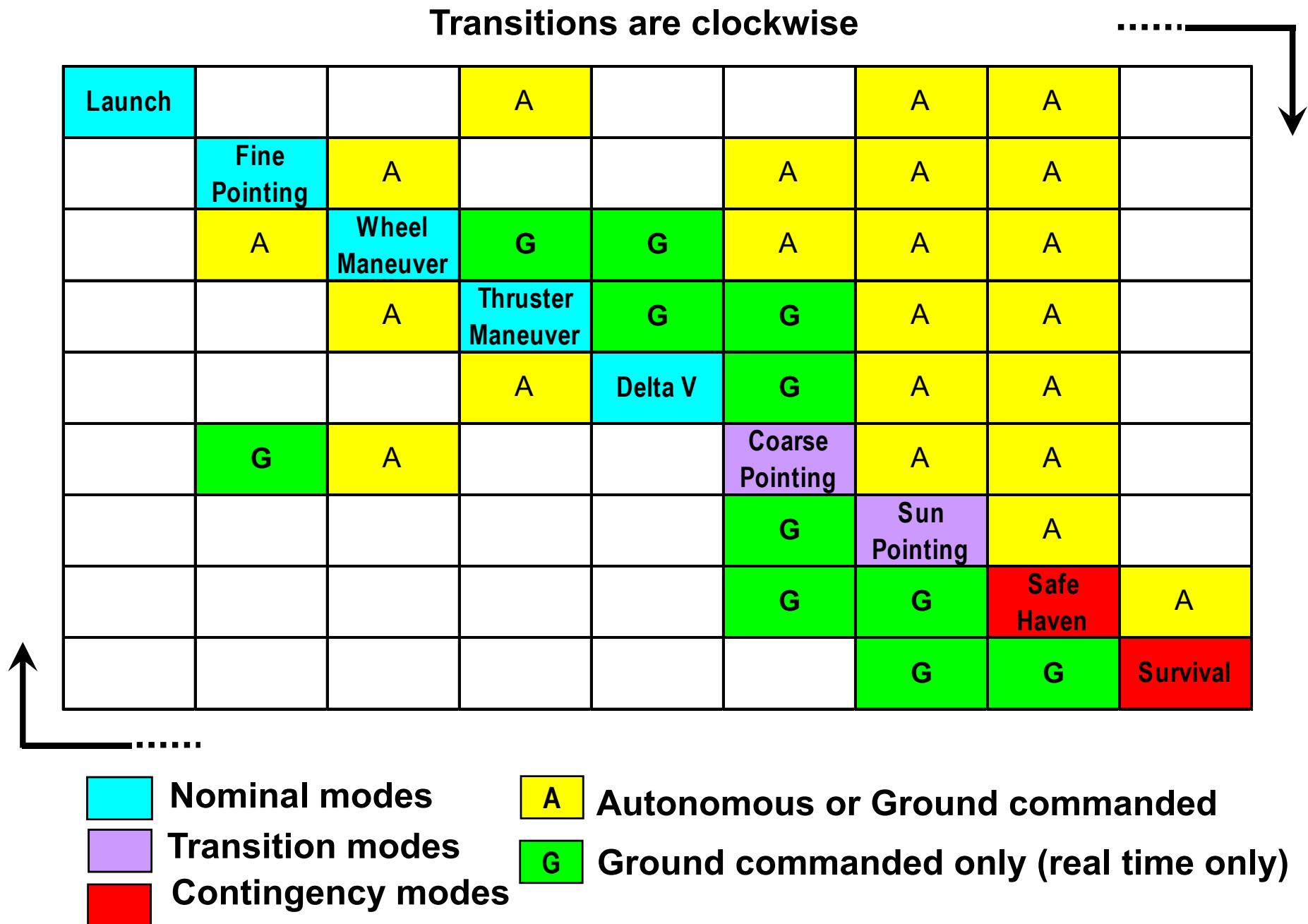
- N is defined as follows:
 - 1 Requirements
 - 2 Preliminary Design
 - 3 Detailed Design
 - 4 Code and Unit Test/Software Integration
 - 5 Verification and Validation

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Synchronize-and-Stabilize Lifecycle Timeline and Milestones Enable Frequent Incremental Deliveries



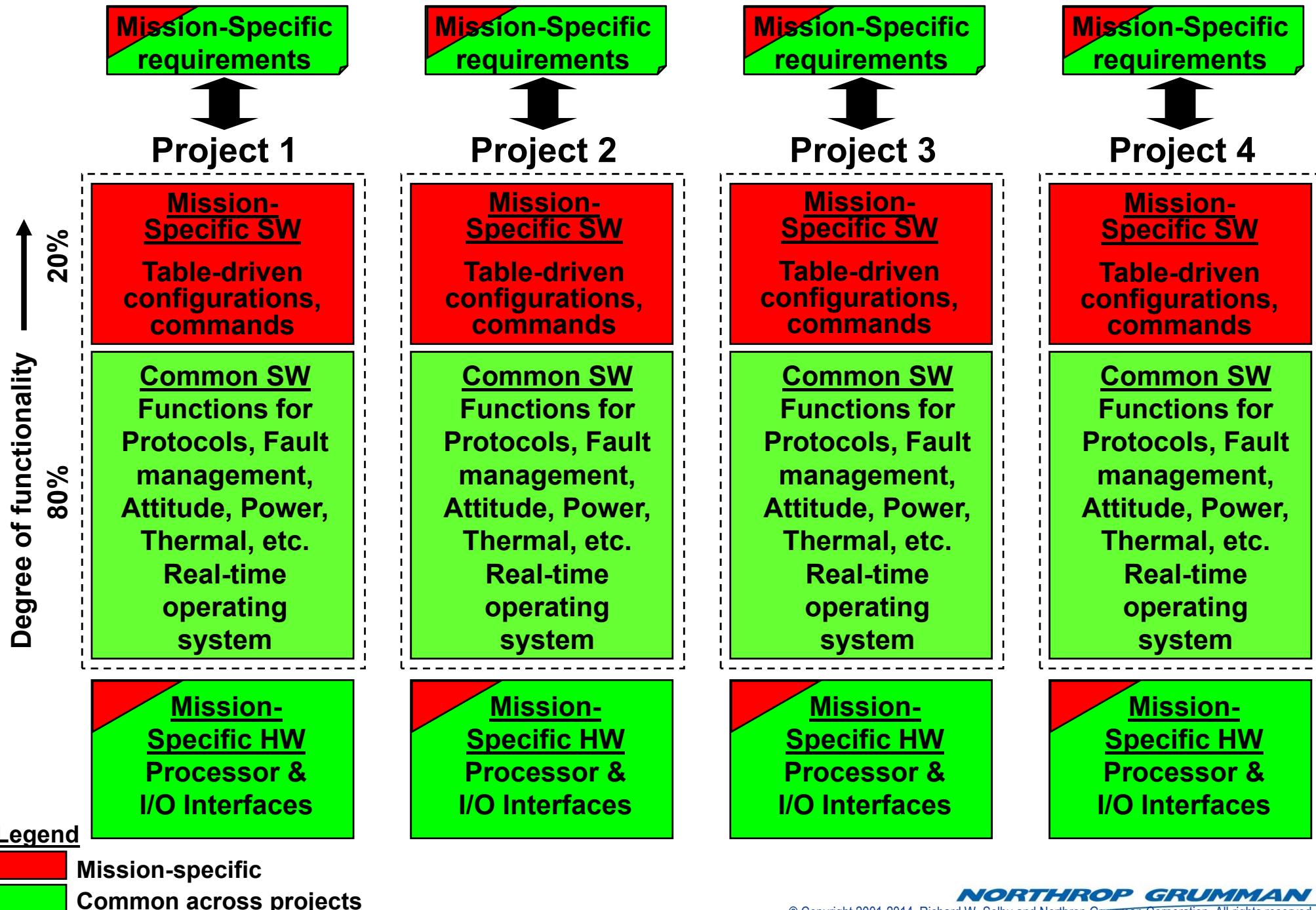
N² Tables Specify Valid Phase, State, or Mode Transitions to Facilitate Deterministic Designs



Establish Embedded Systems and Software Design Principles: Architectures

- Partition functions across multi-processor architecture (such as flight, science, data, power generation, power distribution) to distribute performance, allocate margins, and improve fault protection
- Define software “executive” foundational layer that is common across multi-processor architecture to enable reuse and flexibility
- Develop software using architectural simplicity, table-driven designs, deterministic behavior, and common interfaces to improve verifiability and predictability
- Adopt high-level command sequencing “macro language” for non-software personnel, such as system engineers, to use, typically structured as table-driven templates of commands and parameters, to improve specifiability and verifiability
- Define simple deterministic synchronous control-loop designs with well defined task structures (typically 3-4 levels), static resource allocation (such as no dynamic memory allocation), and predictable timing (such as minimizing interrupts) to improve understandability and verifiability
- Centralize system level autonomy and fault protection and distribute lower level autonomy and protection to appropriate control points to orchestrate system configurations, ensure timely isolations and responses, and support overall safety
- Dedicate pathways for high-speed data (such as from payload instruments to high capacity storage) to separate specialized processing and faults from core functionality (such as payload versus spacecraft)
- Adopt large resource margins (processor, memory, storage, bus) to accommodate contingencies and post-delivery changes

Common Requirements Enable Software Product Lines and Layered Architectures Across Projects

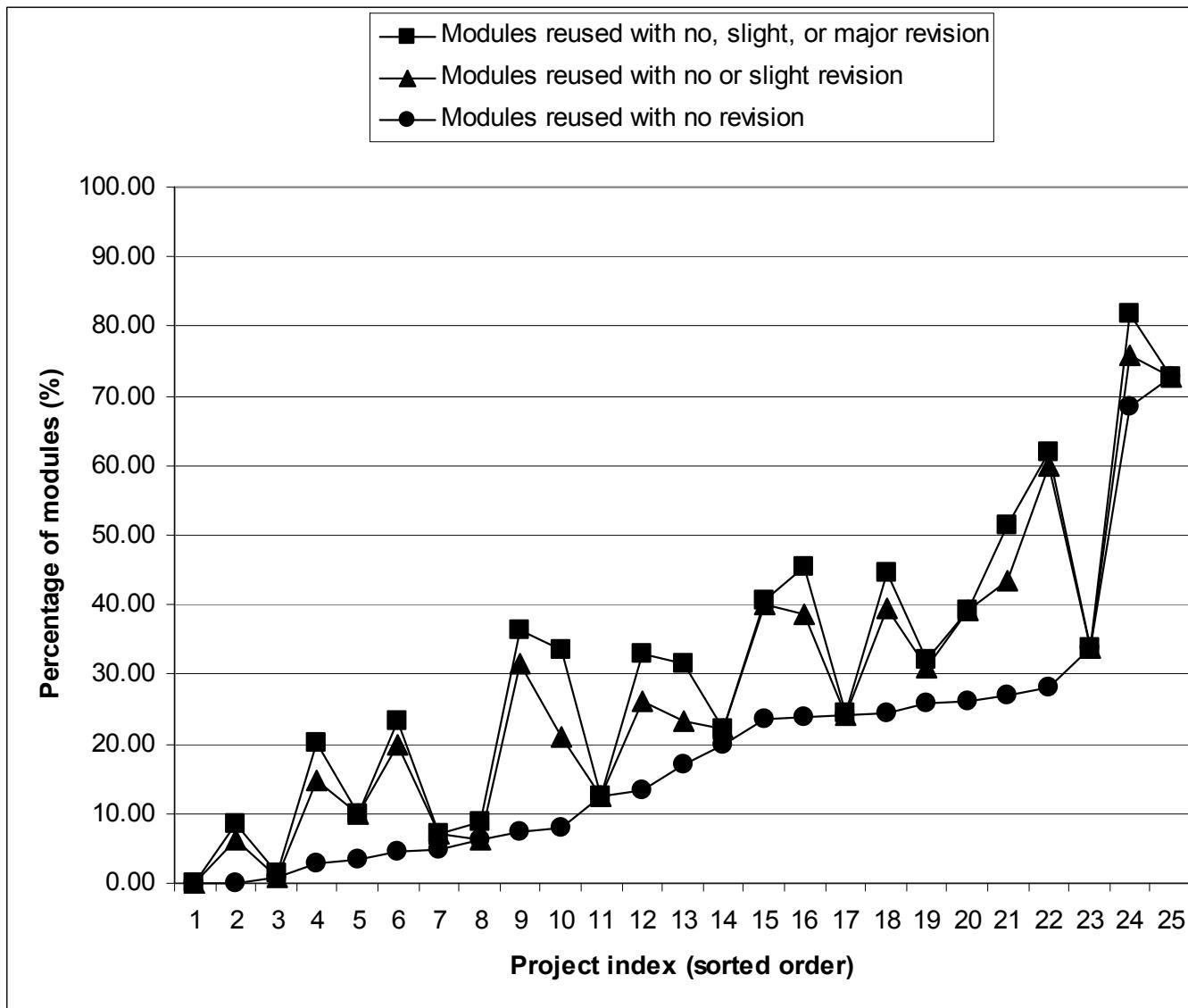


Partition Software Functions Across Processors for Performance, Margins, and Fault Protection

Five-processor architecture provides partitioned functions, common executive layer, and growth margins

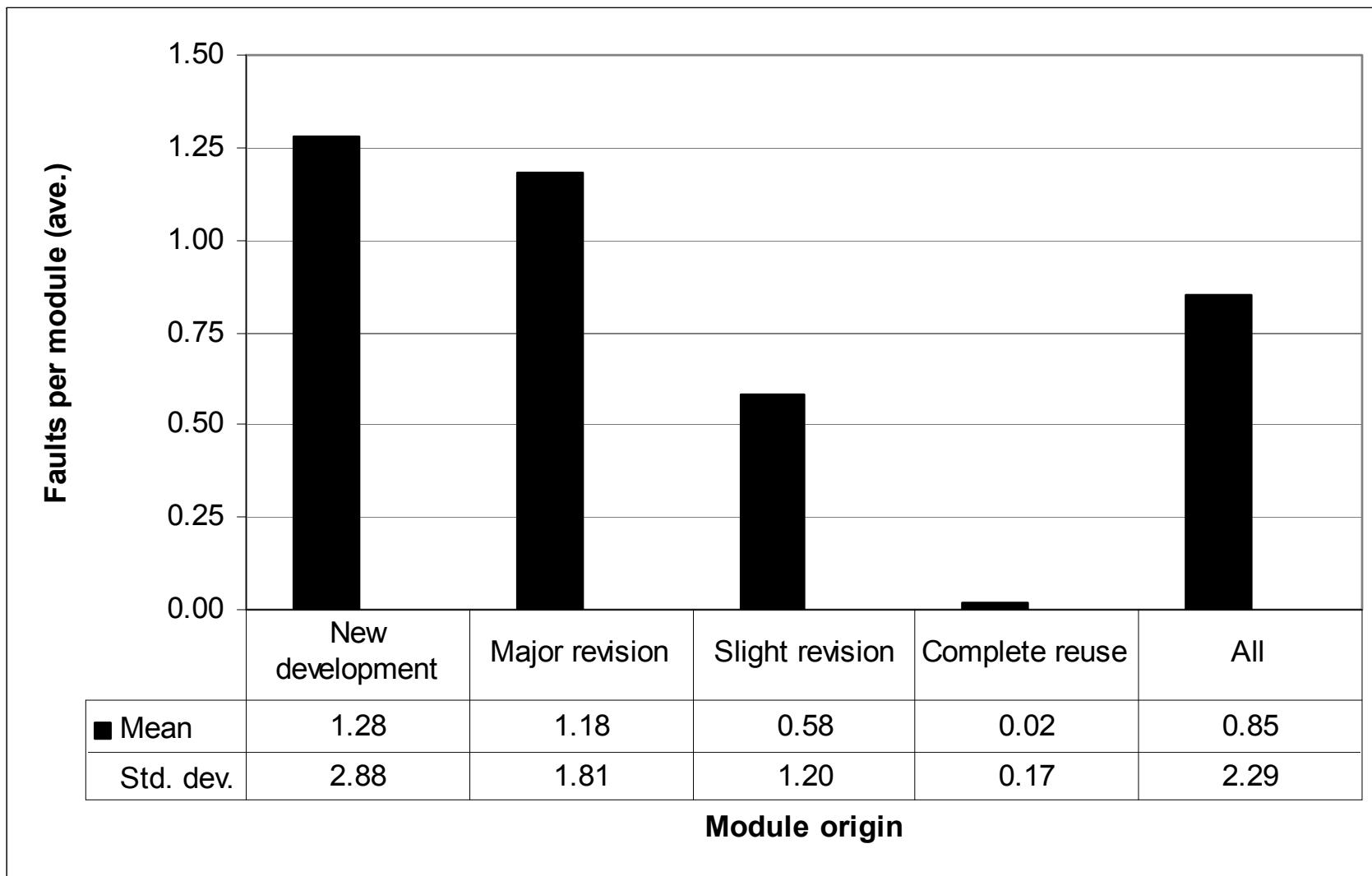
	<u>Flight</u>	<u>Science</u>	<u>Data</u>	<u>Power Generation</u>	<u>Power Distribution</u>
Processor-Specific	SW Functions Command sequencing Command execution Telemetry AACS Auto navigation Thermal control Power coordination Internal fault protection System fault protection	SW Functions Instrument control Instrument sequencing Instru. data processing Internal fault protection	SW Functions Recorder management Data storage control File/byte data protocol Data compression Internal fault protection	SW Functions Instrumentation Sensor control Drive control Coolant loop control Time-critical safing Internal fault protection	SW Functions Power conversion loop Sensor control Power distribution Array battery charging Health monitoring Internal fault protection
Common Executive	SW Functions Start-up ROM Initialization Processor self-test Device drivers Real-time O/S Time maintenance I/O management Memory load/dump Task management Shared data control Utilities & diagnostics	SW Functions Start-up ROM Initialization Processor self-test Device drivers Real-time O/S Time maintenance I/O management Memory load/dump Task management Shared data control Utilities & diagnostics	SW Functions Start-up ROM Initialization Processor self-test Device drivers Real-time O/S Time maintenance I/O management Memory load/dump Task management Shared data control Utilities & diagnostics	SW Functions Start-up ROM Initialization Processor self-test Device drivers Real-time O/S Time maintenance I/O management Memory load/dump Task management Shared data control Utilities & diagnostics	SW Functions Start-up ROM Initialization Processor self-test Device drivers Real-time O/S Time maintenance I/O management Memory load/dump Task management Shared data control Utilities & diagnostics
Margins	>50%	>50%	>50%	>50%	>50%

32% of Software Components are Either Reused or Modified from Previous Systems



- Data from 25 NASA systems
- Component origins: 68.0% new development, 4.6% major revision, 10.3% slight revision, and 17.1% complete reuse without revision

Analyses of Component-Based Software Reuse Shows Favorable Trends for Decreasing Faults

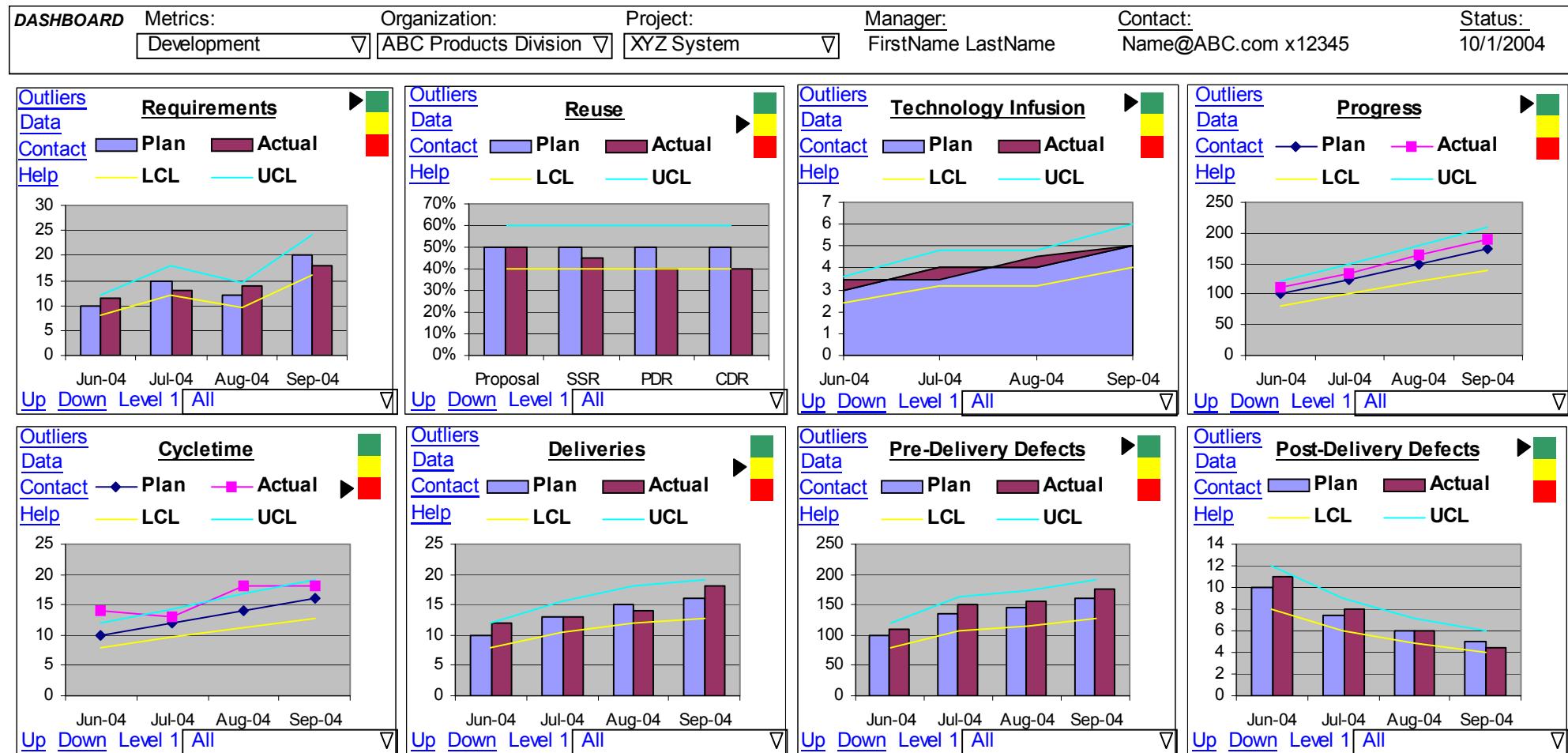


- Data from 25 NASA systems
- Overall difference is statistically significant ($\alpha < .0001$). Number of components (or modules) in each category is: 1629, 205, 300, 820, and 2954, respectively.

Establish Embedded Systems and Software Design Principles: Techniques

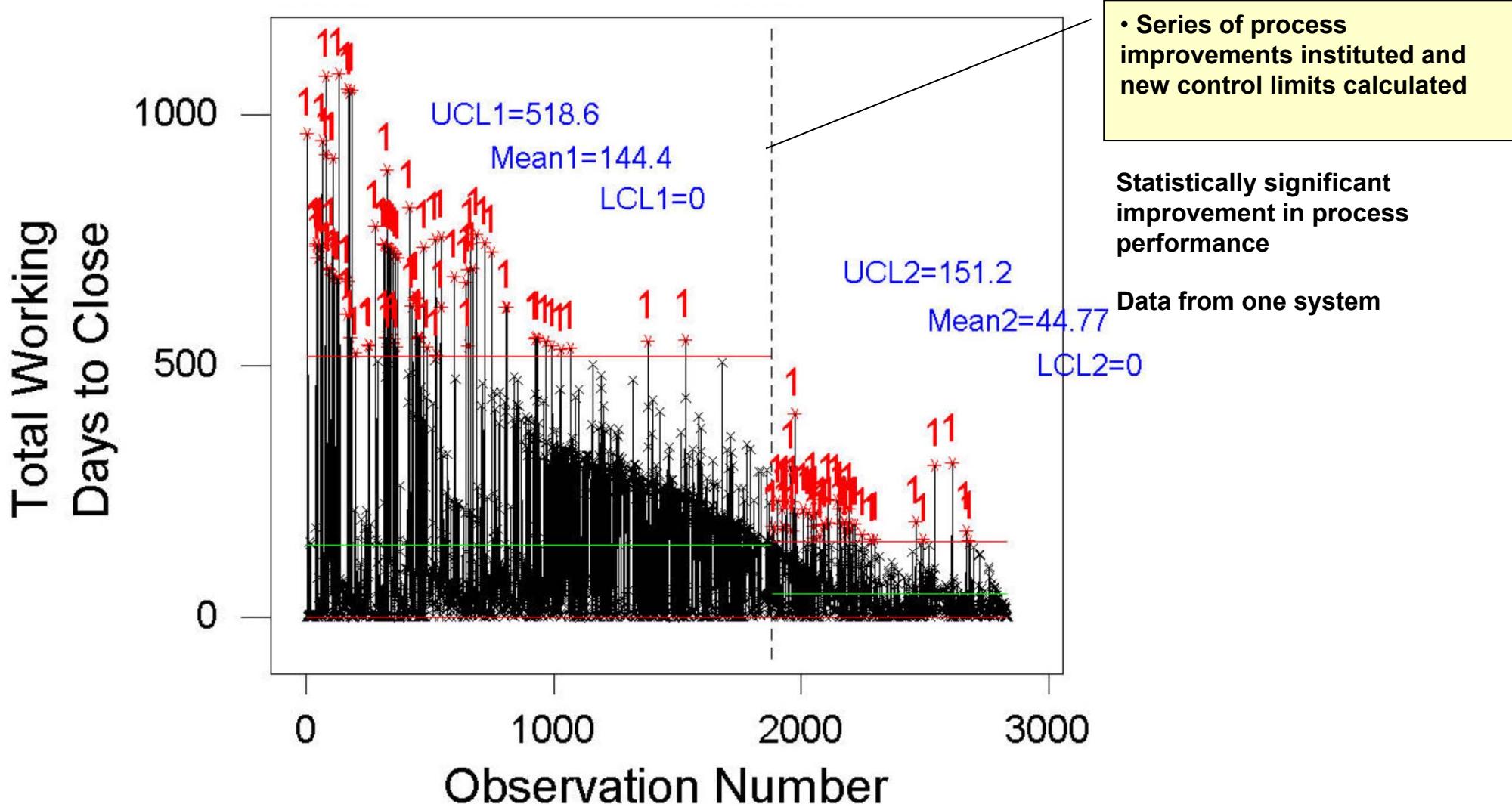
- Flowdown requirements systematically from project, system (space, ground, launch, etc.), module (spacecraft, mission, etc.), segment (bus, software, etc.), subsystem/build, assembly, etc. to clarify functionality and accountability
- Identify a manageable number of “key driving requirements”, where key is top-down mission-success and driving is bottom-up design-limiting, to prioritize attention and analysis
- Define user-perspective “mission threads” to focus modeling, end-to-end prototyping, and validation
- Formulate leading indicators to identify high-fault and high-effort system structure and components
- Specify “command” abstractions that define standalone command primitives with pre-conditions, atomic processing, resource constraints (such as timing), and post-conditions (such as data modified) to enable analysis and predictability
- Define and enforce “control points”, such as centralized sequential command queue and explicit data dependency graphs for read/write of data shared across commands and sequences, to facilitate analysis and isolate faults
- Include built-in self-tests, invariants, and redundant calculations in implementations to help ensure accurate processing and isolate faults
- Compare executions of system models and software implementations automatically using toolsets to improve verification
- Apply workflow tools, checklists, statistical analyses, root cause analyses, and metric dashboards to improve repeatability, visibility, and preventability

Interactive Metric Dashboards Provide Framework for Visibility, Flexibility, Integration, Automation



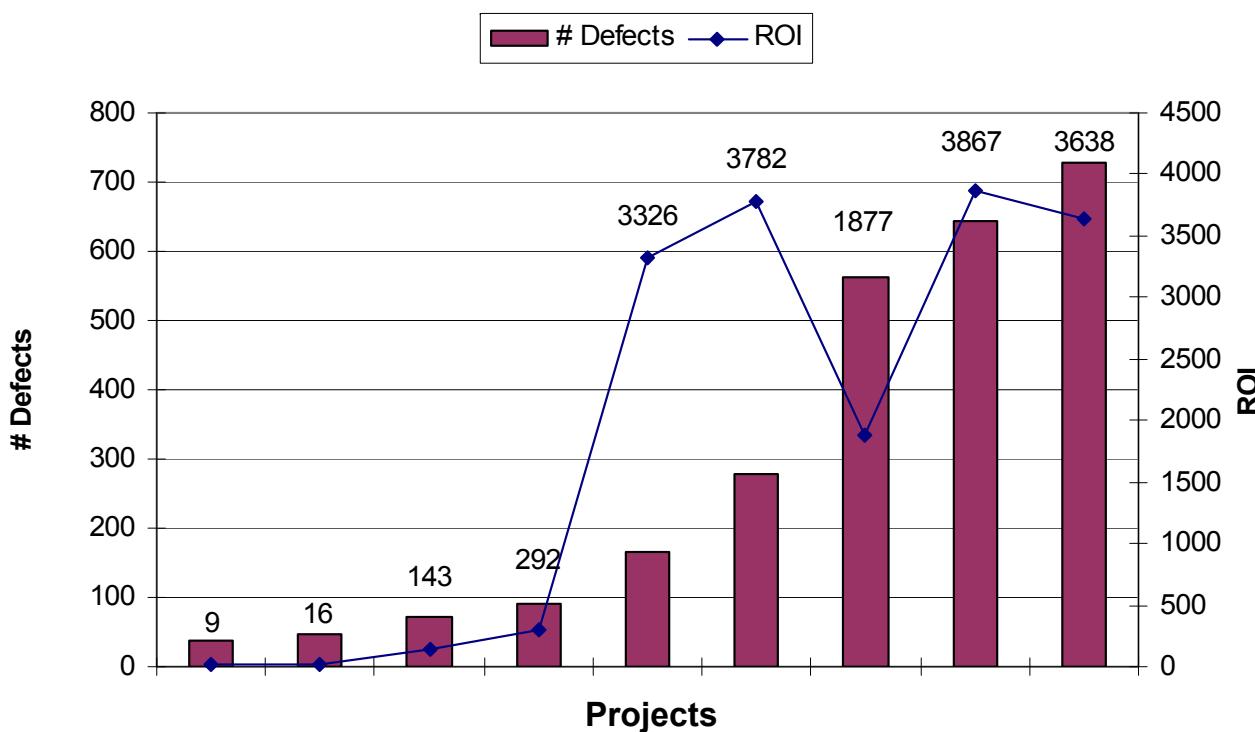
- Interactive metric dashboards incorporate a variety of information and features to help developers and managers characterize progress, identify outliers, compare alternatives, evaluate risks, and predict outcomes

Data-Driven Statistical Analyses Identify Trends, Outliers, and Process Improvements for Cycletimes



- Control chart of metric data from example Six Sigma projects focusing on change request closure cycletime for software components
- Process improvements decreased variances and decreased means

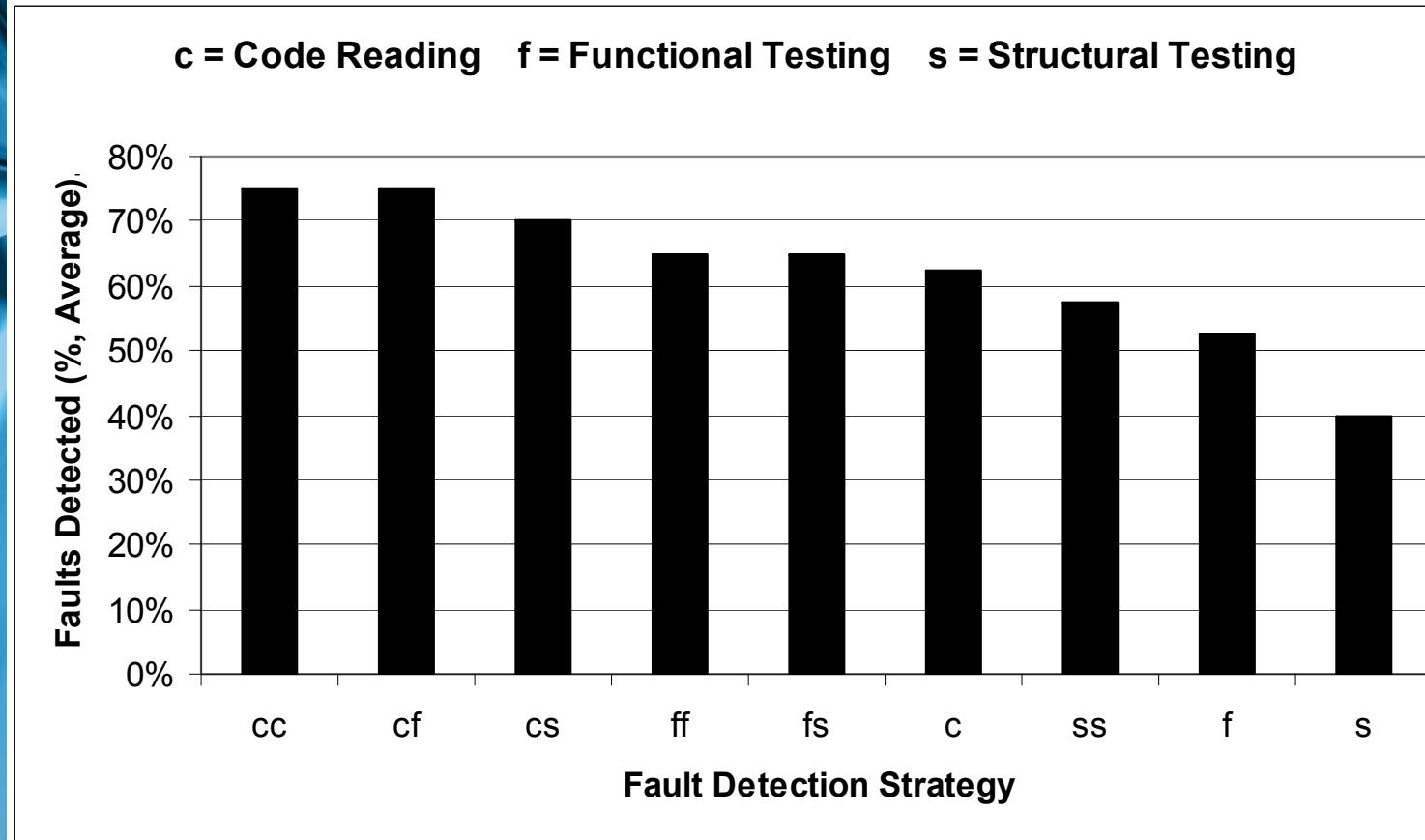
Return-on-Investment (ROI) for Software Peer Reviews Ranges from 9:1 to 3800:1 per Project



	Total	Ave.	Ave. / EKSLOC
Reviews	257	29	N/A
Prevention cycles	15	1.7	N/A
Defects	2621	291	7.3
Defects per review	N/A	15	N/A
Defects out-of-phase	N/A	8.1%	1.3

- **Return-on-investment (ROI) = Net cost avoidance divided by non-recurring cost**
- **2621 defects, 257 reviews, 9 systems, 1.5 years**
- **High ROI drivers**
 - **Mature and effective processes already in place**
 - **Significant new scope under development**
 - **Early lifecycle peer reviews (e.g., requirements phase)**
 - **Four of the five programs with >80% requirements and design defects had relatively higher ROI**

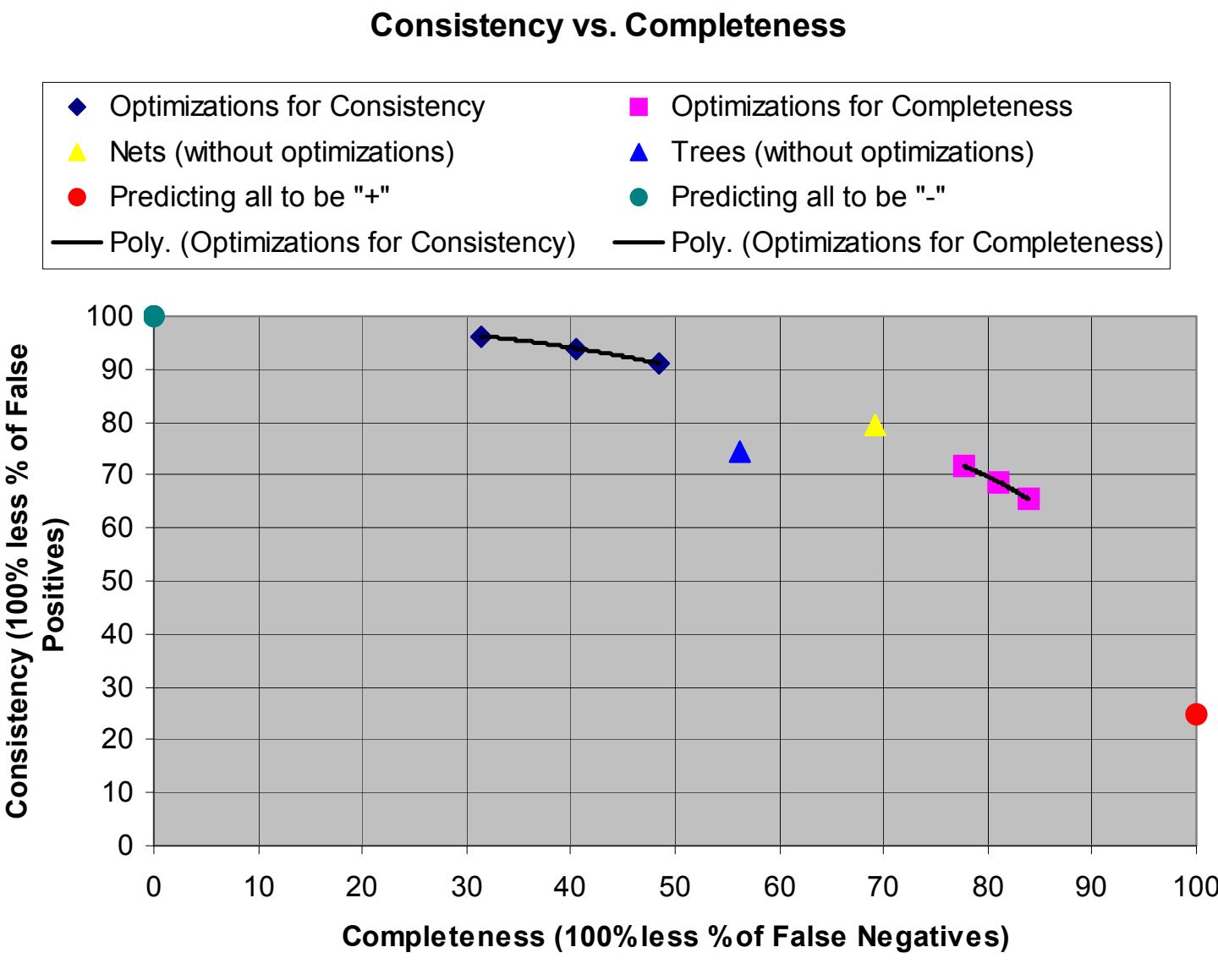
Analyses of Fault Detection Strategies Characterize Fault Types and Effectiveness of Teaming



- Legend
- c = Code reading by stepwise abstraction
 - f = Functional testing using equivalence partitioning and boundary value analysis
 - s = Structural testing using 100% statement coverage
 - xy = Two-person combination of technique x and y

- Unit-level fault detection strategies for 32 NASA developers and two-person teams
- Six combined testing strategies detected 67% and three individual techniques detected 50% of the software faults on average (35% improvement)
- Highest percentage of software faults detected when there was a combination of either two code readers or a code reader and a functional tester (75%)
- Combined code reading strategies (cc/cf/cs) exceeded all individual techniques

Predictive Models Identify Leading Indicators of High-Error and High-Effort Components



- Target: Identify error-prone (top 25%) and effort-prone (top 25%) components
- 16 large NASA systems
- 1920 configurations
- Models use metric-driven decision trees and networks
- Optimizations: consistency & completeness

Opportunities for Improvement and Research

- Model-based engineering
- End-to-end capability analyses, tradeoff analyses, sensitivity analyses, and margin assessments
- Reuse
- Return-on-investment analyses for defining, enhancing, and pruning processes