| | Saturday | | | | Sunday | | | Monday | | | | | | | | | |
|--------------------|--------------------|--------------------------|--------------|---------------------------|----------------------|----------------------------|------------------------|-----------------------------|--------------------|---------------|-------------|----------|----------|----------|----------------|-------------|--|
| | 3DUI | OUI Workshops Tutorials | | 3DUI Workshops | | Tutorials | | | | VR | | | | | | | |
| 8:30am | | | | | | | | | 8:30am | Opening | Remarks | | | | | | |
| 8:45am | | | | | Show On & | | | | 8:45am | operg | rtorriar to | | | | | | |
| 9:00am | Introduction | | | | Show | | | | 9:00am | | | | | | | | |
| 9:15am | | | | | Through | | | | 9:15am | 00 | | | | | | | |
| 9:30am 9:45am | | | | Tutorial 2. | | | | | 9:30am 9:45am | Paper Se | min | | | | Keynote | Address | |
| 10:00am | Keynote | | | Tutorial 2: Developing | Hardware | | Workshop | Tutorial 4: | 10:00am | | udies | | | | | | |
| 101000 | | | | VR | Interfaces | | 3: | Designing | 10.000 | | daios | | | | | | |
| 10:15am | | | | applications | | | Medical | immersive | 10:15am | | | | | | | | |
| 10:30am | Break | | | with the | Break | 1 | Virtual Environment | VR systems: from bits to | 10:30am | Break + Res | | | | | Bre | nak | |
| 10:45am | break | | | inVRs | Dicak | | S | bolts | 10:45am | Fast F | orward | | | | ы | cak | |
| 11:00am | | | | framework | | | J | 20113 | 11:00am | | | | | | | | |
| 11:15am | Games & | | | | Manipulating | Workshop | | | 11:15am | 90 | Min | | | | 90 | Min | |
| 11:30am 11:45am | Music | | | | Augmented Reality | 2: SEARIS: | | | 11:30am 11:45am | Paper Se | ession 2: | | | | Paper Se | ession 5: | |
| n | Poster FF | Workshop | | | Reality | 3rd | | | n | Intera | action | | | | Pres | ence | |
| 12:15pm | 103(6) 11 | 1: CMCVR: | Tutorial 1: | | | Workshop | | | 12:15pm | | | | | | | | |
| 12:30pm | | Cloud- | Controlling | | | on Software Engineering | | | 12:30pm | | | VR | VR | | | | |
| 12:45pm | Lunch | Mobile | Your World: | Lunch | Lunch | and | Lunch | Lunch | 12:45pm | | | Exhibits | Research | | | | |
| 1:00pm | | Convergenc | Scripting in | Lunch | | Architecture | Lunch | Lunch | 1:00pm | 1.00 | ach | Open | Demos | Gameroom | Lur | ach | |
| 1:15pm | | e for Virtual Reality | Second Life | | | s for Realtime | | | 1:15pm | Lunch | | | | Open | Lui | Editori | |
| 1:30pm | | | | | Multi- | | | | 1:30pm | | | | | | | | |
| 1:45pm | Travel | | | | Display & | Interactive | | | 1:45pm | | | | | | | | |
| 2:00pm 2:15pm | Havei | | | | Multi-Touch | Systems | | | 2:00pm 2:15pm | 75 | Min | | | | 75 | Min | |
| 2:30pm | | | | Tutorial 3: | Contest | | Workshop | | 2:30pm | Paper Se | | | | | Paper Se | | |
| 2:45pm | | | | Walking | Contest | | 4: | Tutorial 5: | 2:45pm | | ures | | | | VR A | | |
| 3:00pm | Destars 9 | | | through Virtual | | | PIVE: | Buidling your own | 3:00pm | | | | | | | | |
| 3:15pm | Posters & Break | | | Worlds: One | | | Perceptual | projection- | 3:15pm | | ak + | | | | Bre | eak | |
| 3:30pm | Dicak | | | Virtual Step | Contest & | | Illusions in | based VR | 3:30pm | Posters Fa | st Forward | | | | ы | Suk | |
| 3:45pm | | | | for Man, one | Break | | Virtual | display | 3:45pm | 90 Min | | | | | 90 Min | 120 Min | |
| 4:00pm 4:15pm | Selection, | | | Giant Leap | | | Environment s | system | 4:00pm 4:15pm | Paper | 120 Min | | | | Paper | Panel | |
| 4:30pm | Manipulation | | | for VR? | | | 3 | | 4:30pm | Session 4: | Panel | | | | Session 7: | Session 2: | |
| 4:45pm | & Control | | | | Awrds/Closi | | | | 4:45pm | AR Apps | Session 1: | | | | Multimodal | Design for | |
| 5:00pm | | | | | | | | | 5:00pm | 1 | What is VR? | | | | Interfaces | the | |
| 5:15pm | | | | | | | | | 5:15pm | | | | | | | Experience? | |
| 5:30pm | | | | | | | | | 5:30pm | | | | | | | : | |
| 5:45pm | | | | | | | | | 5:45pm | | | | | | | | |
| 6:00pm 6:15pm | | | | 1 | | | | | 6:00pm 6:15pm | Buccas | to WPI | | | | | | |
| 6:15pm 6:30pm | | | | | | | | | 6:15pm 6:30pm | Busses to WPI | | | | | Poster Session | | |
| 6:45pm | | | | | | | | | 6:45pm | | | | | | | | |
| 7:00pm | | | | | | | | | 7:00pm | | | | | | | | |
| 7:15pm | | | | | | | | | 7:15pm | | | | | | | | |
| 7:30pm | | | | | | | | | 7:30pm | | | | | | | | |
| 7:45pm | | | | | | | | V5 E | 7:45pm | | | | | | | | |
| 8:00pm | | | | 1 | 1 | | | VR Exhibits | 8:00pm | | | | | | | | |
| 8:15pm 8:30pm | | | | | | | | Reception | 8:15pm 8:30pm | | | | | | | | |
| 8:30pm 8:45pm | | | | + | 1 | | | | 8:30pm 8:45pm | WPI Recepti | on & Demos | | | | | | |
| 9:00pm | | | | | 1 | | | | 9:00pm | W r Kecepti | on a Demos | | | | | | |
| 9:15pm | | | | | | | | | 9:15pm | | | | | | VR Ba | inquet | |
| 9:30pm | | | | | | | | | 9:30pm | | | | | | | | |
| 9:45pm | • | | | | | | | | 9:45pm | | | | | | | | |
| 10:00pm | | | | | | | | | 10:00pm | | | | | | | | |
| 10:15pm | | | | | | | | | 10:15pm | | | | | | | | |
| 10:30pm | | | | | 1 | | | | 10:30pm | | | | | | | | |

| Tuesday | | | | Wednesday | | | Thursday | Friday | |
|------------------------|-------------------------|------------------|--|------------------------|-------------------------|---------------------------------|---|--|--|
| VR | | | VR | | | | | Haptics Symposium | Haptics Symposium |
| | | | 90 Min Paper Session 8: | | | | 8:30am 8:45am 9:00am 9:15am 9:30am 9:45am | Paper Session 1: Tactile & Fingertip Systems | Paper Session 3: Kinesthetic Haptic Systems |
| | | | Collaboration/Distribution Break | | | | 10:00am 10:15am 10:30am 10:45am | Poster Teaser 1 | Poster/Demo Session 3 |
| | | | 90 Min Paper Session 9: Perception | VR Exhibits Open | VR Research Demos | Gameroom Open | 11:00am 11:15am 11:30am 11:45am n | Poster/Demo Session 1 | Paper Session 4: Haptics in Guidance |
| VR Exhibits Open | VR Research Demos | | Lunch | | | | 12:15pm 12:30pm 12:45pm 1:00pm 1:15pm 1:30pm | Lunch | Lunch |
| | | Gameroom Open | 75 Min Paper Session 10: Tracking | | | | 1:45pm 2:00pm 2:15pm 2:30pm 2:45pm 3:00pm | Paper Session 2: Human Haptic Perception & Performance | Special Session (TBA) |
| | | | Break | | | | 3:15pm 3:30pm 3:45pm | Poster Teaser 1 | Paper Session 5: Haptics in Medical & Rehabilitation |
| | | | 75 Min Paper Session 11: Graphics | | | | 4:00pm 4:15pm 4:30pm 4:45pm | Poster/Demo Session 2 | Awards & Closing |
| | | | Best Paper & Closing | | | | 5:00pm 5:15pm 5:30pm | | |
| | | | | | | | 5:45pm 6:00pm 6:15pm 6:30pm | Buses to MoS | |
| | | | | | | | 6:45pm 7:00pm 7:15pm 7:30pm 7:45pm | Haptics Banquet at | |
| | | | | | | Haptics Welcome Reception | 8:00pm 8:15pm 8:30pm 8:45pm | Museum of Science | |
| | | | | | | | 9:00pm 9:15pm 9:30pm 9:45pm 10:00pm 10:15pm | | |